Class A{

B Object2 = new B()

M1()

M1()

A Object1 = new A()

M1()

Void m1(){SOP(“AA”)}

}

Class B extends A{

Void m1(){

Super.m1();

SOP(“BB”)}

}

PSVM{

A object1 = new A();

B object2 = new B();

Object1.m1(); /// AA

Object2.m1(); /// BB …. But the version of m1 vethod of superlass is hidden

A Ref;

Ref=object2; //upcasting

Ref.m1();

}